

TraceMark for video games

Platform-agnostic game watermarking that helps identify the leak source of your premium titles and video assets

Invisible game watermarks unique to each build or user with no impact on the game experience.

Simple integration on the binary level for Windows or over an API for other platforms.

Flexible watermark generation to match your specific requirements.

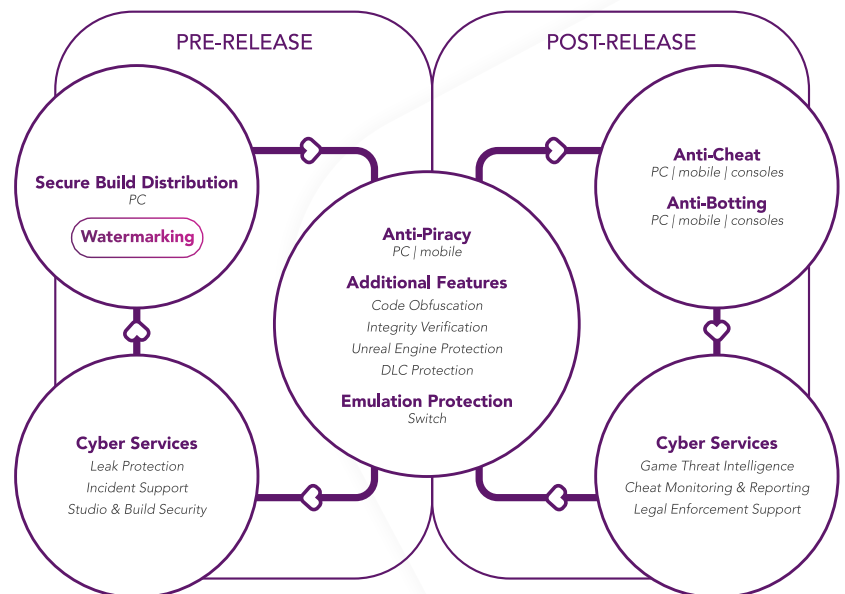
Quick and easy deployment to your consumer base and to a wide range of devices and platforms.

Trace the game watermark back to a unique ID, so that you can take steps against leakers.

Supported platforms



- Tight pre-release security for internal play tests, closed betas, review copies and press screeners
- Self-service detection portal for ingesting streams or files to detect the watermark
- Robust to common transformations such as video cropping, luminance, blurring and scaling
- Watermarking technology used and trusted by Hollywood studios, sports leagues and pay-TV operators



Denuvo in numbers:

1,000+ games protected
2+ million game builds protected
2.4 billion users handled

Reach out to start a conversation!

Learn how Denuvo can protect your title. Contact us for a free consultation.